

## GENERATOR NO SURVEY [#TK&K<] FREE TRAVEL TOWN DIAMONDS AND ENERGY

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we expect this new era in technology to open up new even bigger opportunities to accelerate system level change it s a big part of the reason we re optimistic about what s possible in the years ahead travel town s primary audience is located in the us that s an important metric because the us generates more than 50 of the game s revenue other major sources of revenue include south korea japan and europe i do enjoy this game but i do have some comments that could make the game better i had this order where i needed the sewing kit to get the cloth to make the clothes i had a little over 100 energy and did get a single sewing kit i do understand that is not the main item and the side ones are supposed to be a little harder to get i wish they could do it so that you don t have to waste so much energy to not even get a single one i do find myself trying to complete an order the whole day and not even finishing with the odds that the items come out i wish they could have a higher chance to get those another thing is the energies i wish they were not so expensive compared to other games the amount of energy you get in a day doesn t match the orders i can t even complete daily quests because i m stuck on one order that brings me to my next point the amount of daily quests is ridiculous i have at least one day where the daily quests are 22 and the max is 63 000 coins that need

to be earned i can t even get 20 000 coins in a day most times i feel there needs to be more reasonable with the amount of coins that need to be earned to complete a quest now i do enjoy this game it is fun and i like the different items you unlock at each level and the idea of building a town when unlimited members late cancel for the first time in a 30 day period their late cancellation fee will be automatically waived each subsequent late cancel fee will be charged as normal until the perk is renewed after 30 days