

**PLAY [19G]
TRAVEL TOWN MERGE ADVENTURE APPS ON GOOGLE**

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what is noteworthy is the price setting out of energy offers usually don't make the player step out of their comfort zone and are set at their average purchase value liveops offers on the other hand are meant to stimulate players and the price is always above apv so even with just those two types of offers the developers let players choose between small impulse buys and more expensive purchases that include unique items in addition to the standard currencies travel town implements various merge chains some of which are unique to the game new merge chains are added as players complete more levels and construct new buildings travel town's competitors mostly use similar merge chains with varying lengths but travel town likes to change things up here are some of the chains available in the game as mentioned in many other comments daily tasks are difficult to complete but can be accomplished in the following ways 1 play every few hours for 5 minutes each time pay for energy diamonds and or items i think these products are priced fairly thank you for your fun game we aim to replenish 120 of the freshwater volume we consume on average across our offices and data centers and help restore and improve the quality of water and health of ecosystems in the communities where we operate